

When You are Ready to

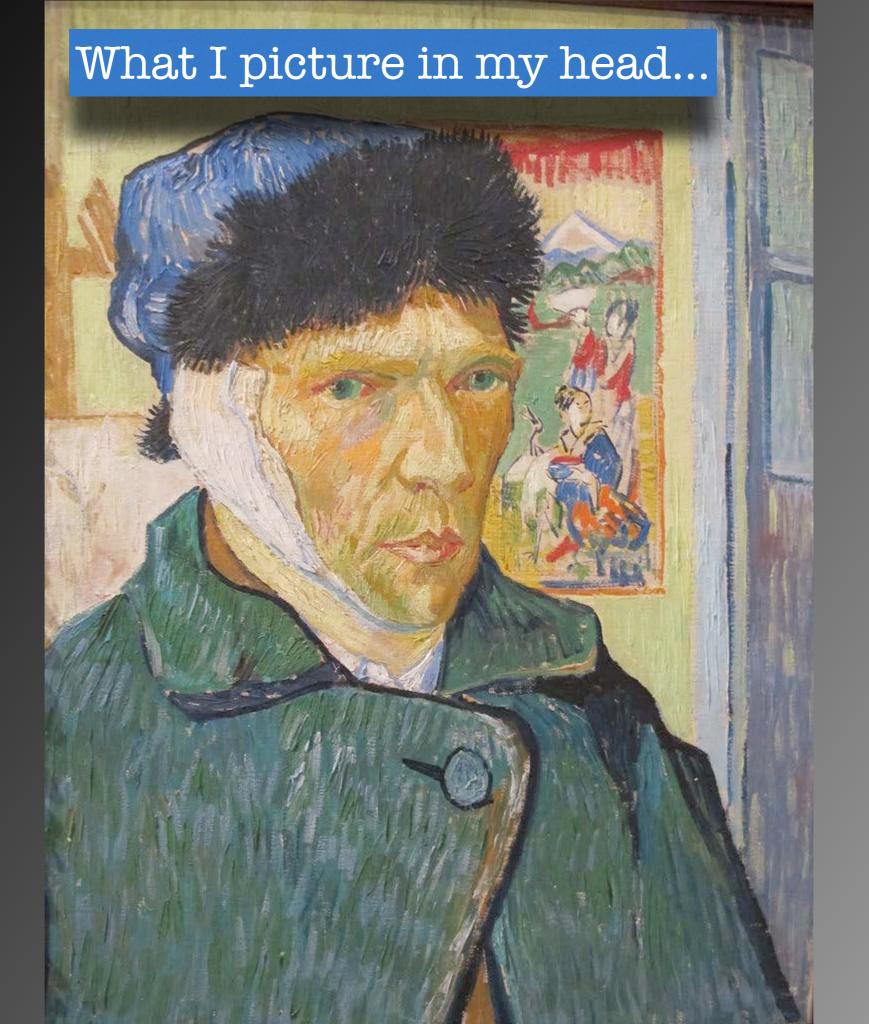






First, a message from our sponsor...





What it ends up looking like...



Actually that's not quite right. The guy who made this is **clearly** more talented.

Who am I?

Frank Seesink

- Senior Network Engineer, UNC Chapel Hill
- Part of network DevOps group
- Involved in network automation for years
- Love languages, both human & computer
- Programming since I was 12 years old
- Formally B.S. in Computer Science with all coursework for an M.S. in same
- JOAT databases, OSes, networking,...



Story time...

django

Red Hat OpenShift







Nornir



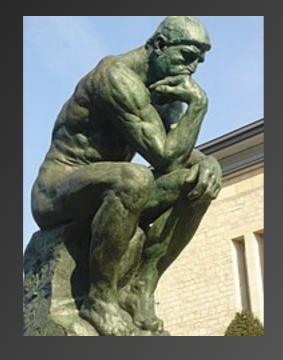


Work environment



Story time...

In January 2022, I was in a rut...







Why Go?

- Python's creator, Guido van Rossum, worked at Google from 2005-2012.
- For years Google heavily used Python internally and even offered Python classes to its employees.
 - https://developers.google.com/edu/python
- Google had also hired Rob Pike and Ken Thompson of Bell Labs (UNIX, C) fame. They, along with Robert Griesemer, created Go.
- In 2013 Guido van Rossum went to work at Dropbox. (Dropbox was known to use Python.) That seemed odd.
- In 2014 Google publicly released Kubernetes, which is written in Go.

The writing was on the wall?



Why Go?



















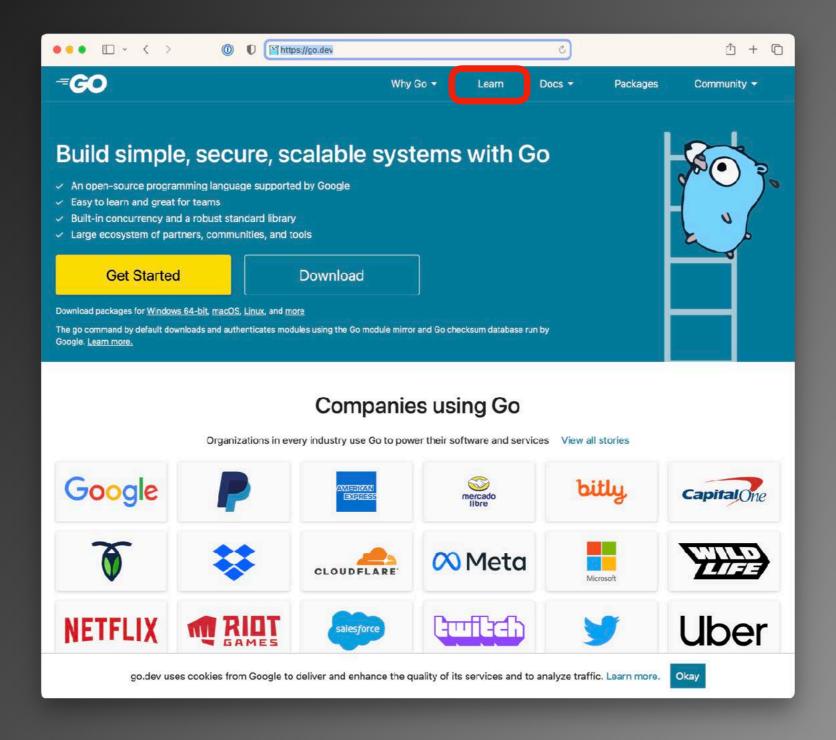








Go (Golang)





https://go.dev/

Go (Golang)

LEARNING

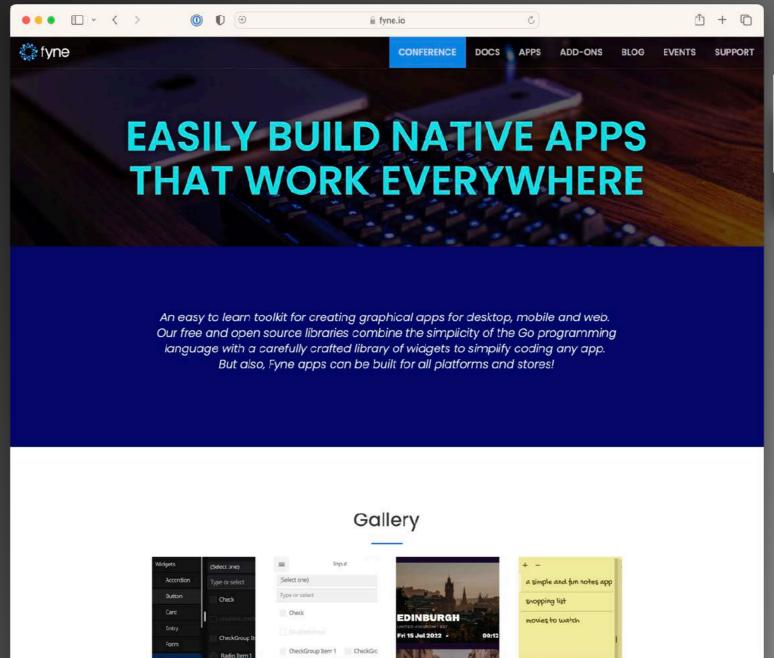
- Learning Go
 https://www.linkedin.com/learning/
 learning-go
- Go for Python Developers

 https://www.linkedin.com/learning/go-forpython-developers
- https://learnxinyminutes.com/docs/go/



Fyne









https://fyne.io/



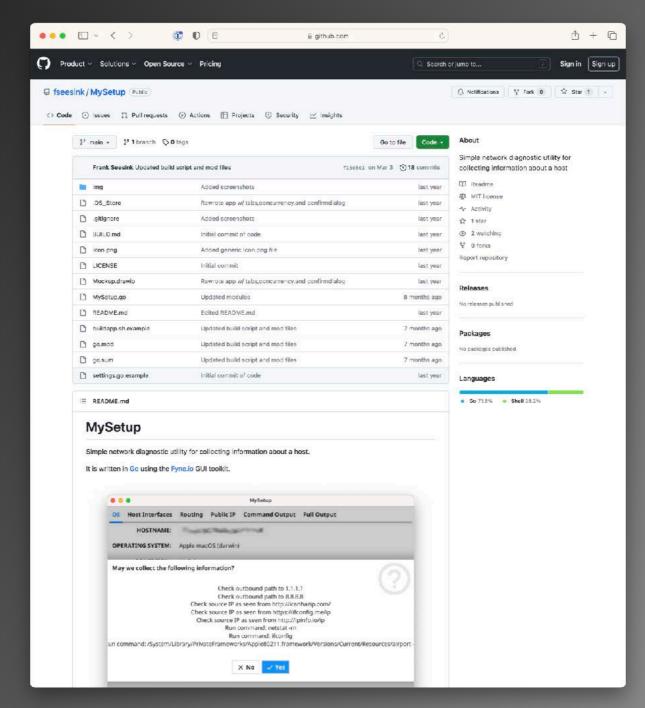
To Learn a Programming Language...

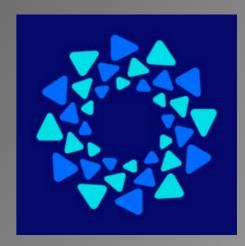
- 1. You need to program in it
- 2. You need to program in it
- 3. You need to program in it
- 4. You need to have a project/goal



Initial Go Test Project







fyne.ic



https://github.com/fseesink/mysetup

History of Programming Languages



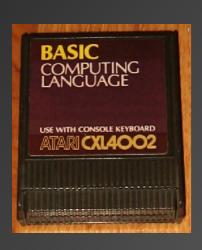








1940s









History of Programming Languages

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1940s





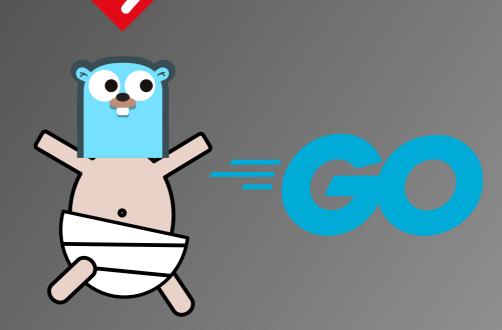




History of Programming Languages









History/Comparison

	C	Python	Go
First appeared	1972	1992	2009
Designed by	Dennis Ritchie	Guido van Rossum	Robert Griesemer Rob Pike Ken Thompson
Typing	Static, weak, manifest, nominal	Duck, dynamic, strong typing	Inferred, static, strong, structural, nominal
Keywords	32	35	25



Features

	C	Python	Go
Built-in concurrency	N/A	N/A	Go routines
Concurrency via libraries	fork() *provides access to underlying OS concurrency features	multiprocessing concurrent.futures asyncio	
Native multi-core support	N/A	N/A due to GIL	
Memory Management	malloc()/free() *developer responsible for all memory mgmt	Garbage Collection	Garbage Collection



Libraries/Modules

	C	Python	Go
Standard Library	▽	▽	✓
Package ecosystem	N/A	PyPI.org	via VCS such as Git
Example package import	#include <stdio.h></stdio.h>	import netmiko	import ("github.com/ nornir-automation/ gornir/pkg/gornir")
Largest library (e.g., AI/ML, data analysis)		▽	



Workflow

Python	Go
<pre>#!/usr/local/bin/python3</pre>	package main
<pre>print("Hello world")</pre>	<pre>import "fmt"</pre>
	<pre>func main() { fmt.Println("Hello world") }</pre>
<pre>\$ python3 helloworld.py</pre>	\$ go run helloworld.go
or if permissions set, simply	\$ go run . to run interactively.
<pre>\$ helloworld.py</pre>	
	Compile and run executable with \$ go build . \$ helloworld



Workflow Performance

Python	Go	
<pre>#!/usr/local/bin/python3</pre>	package main	
<pre>print("Hello world")</pre>	<pre>import "fmt"</pre>	
	<pre>func main() { fmt.Println("Hello world")</pre>	
	Time to compile AND run the program (when developing)	
<pre>\$ time python3 helloworld.py</pre>	\$ time go run helloworld.go	
Hello world	Hello world	
python3 helloworld.py 0.02s	go run helloworld.go 0.14s	
user 0.02s system 36% cpu	user 0.29s system 49% cpu	
0.111 total	0.860 total	
Time to run executable	\$ go build helloworld.go	
binary	<pre>\$ time ./helloworld</pre>	
	Hello world	
	./helloworld 0.00s user 0.00s	
THE UNIVERSITY of NORTH CAROLINA	system 2% cpu 0.135 total	

Final Program Size

```
Python
                                            Go
                              package main
#!/usr/local/bin/python3
                              import "fmt"
print("Hello world")
          TOTAL = 32 KB
                              func main() {
               or 0.032 MB
                                  fmt.Println("Hello world")
46 bytes: helloworld.py
                              72 bytes: helloworld.go
           Python install (*)
                              238 MB: Go install (*)
310 MB:
                              1.8 MB: helloworld binary
To run a Python script, you
                              To run a Go compiled app, you
need Python installed.
                              just need the binary.
TOTAL == -310 MB
                              TOTAL == 1.8 MB
                              (*) v1.21.0 macOS installation
(*) v3.11.5 macOS installation
on disk
                              on disk
```

Language Similarities

```
Go
               Python
                                            package main
import os
                                            import (
                                                "os"
def itsvalid():
                                            func itsvalid() {
                                                fmt.Println("Valid day of the month")
    print("Valid day of the month")
                                                cwd, _ := os.Getwd()
    cwd = os.getcwd()
                                                fmt.Println(cwd)
    print(cwd)
def main():
                                            func main() {
   # Variable assignment
                                                // Variable assignment
                                                name := "Frank"
   name = "Frank"
    day = 19
                                                day := 19
    if day >= 1 and day < 31:
                                                if day >= 1 \&\& day < 31 {
        itsvalid()
                                                    itsvalid()
   __name__ == "__main__":
                                                fmt.Println(name)
    main()
```



Global Interpreter Lock (GIL)

GIL

"In CPython, the global interpreter lock, or GIL, is a mutex that protects access to Python objects, preventing multiple threads from executing Python bytecodes at once. The GIL prevents race conditions and ensures thread safety. A nice explanation of how the Python GIL helps in these areas can be found here. In short, this mutex is necessary mainly because CPython's memory management is not thread-safe."

- https://wiki.python.org/moin/GlobalInterpreterLock



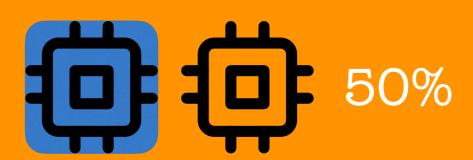
Python's Lack of Concurrency

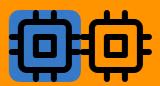
1990s

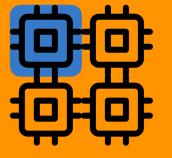
2000s



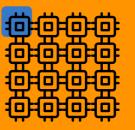
100%



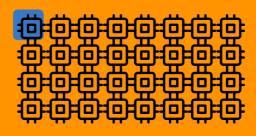




25%



6.25%



3.125%











To bypass the GIL

To use multiple threads/cores, you must take action. This requires extra effort.

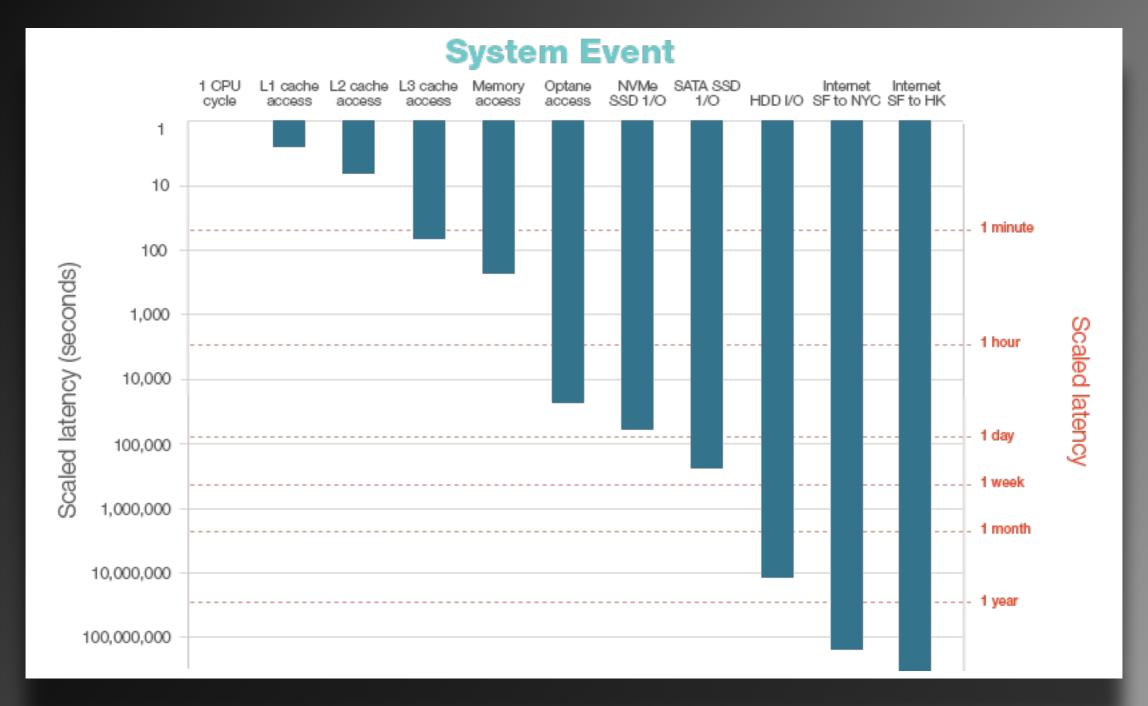
For example,

- <u>multiprocessing</u> or <u>concurrent.futures</u> module in Python standard library. (You must use <u>processes</u> and not threads in latter. Otherwise it stays within a single core.)
- Use modules like Nornir (which use concurrent futures)

asyncio does NOT help here. That is cooperative multithreading. Again, single core.



Disclaimer



Network Automation tends to be I/O-bound vs. CPU-bound



Possible Python Future

PEP 703 – Making the Global Interpreter Lock Optional in CPython

CPython's global interpreter lock ("GIL") prevents multiple threads from executing Python code at the same time. The GIL is an obstacle to using multi-core CPUs from Python efficiently. This PEP proposes adding a build configuration (--disable-gil) to CPython to let it run Python code without the global interpreter lock and with the necessary changes needed to make the interpreter thread-safe.

https://peps.python.org/pep-0703/



Go routines

- 1. Put 'go' in front of a function call.
- 2. ...
- 3. Profit!

```
Main routine waits for function

func main() {
    // Variable assignment
    dosomething()

}

main routine keeps going

func main() {
    // Variable assignment
    go dosomething()
    }
}
```

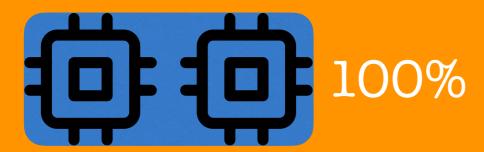


Go routines

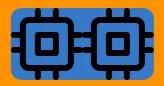
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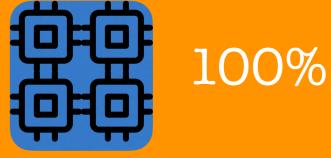


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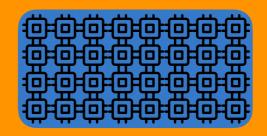
2000s







100%



100%



== CPU core



== Go routines

Dependency Hell



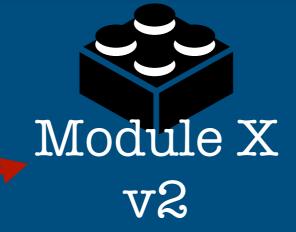
Dependency Hell

Program 1

Module X

v1

Program 2

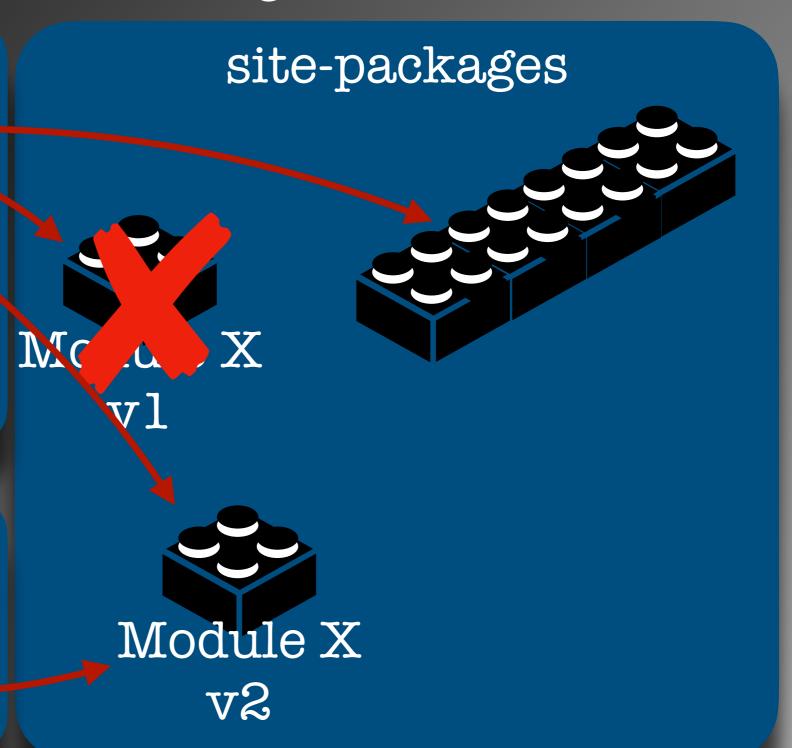


Dependency Hell

Program 1

Program 2

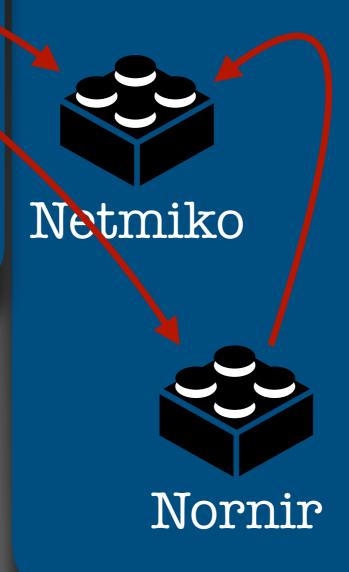
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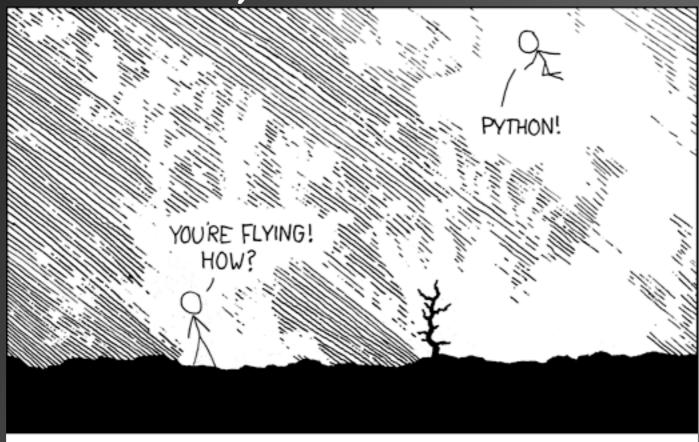
Dependency Hell (cont.)

Program

site-packages



When you first learn Python, it's like this





I LEARNED IT LAST NIGHT! EVERYTHING IS SO SIMPLE!

HELLO WORLD IS JUST print "Hello, world!"

I DUNNO...
DYNAMIC TYPING?
WHITESPACE?

COME JOIN US!
PROGRAMMING
IS FUN AGAIN!
IT'S A WHOLE

NEW WORLD

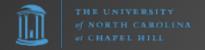
OF HERE!

BUT HOW ARE YOU FLYING? I JUST TYPED
import antigravity
THAT'S IT?

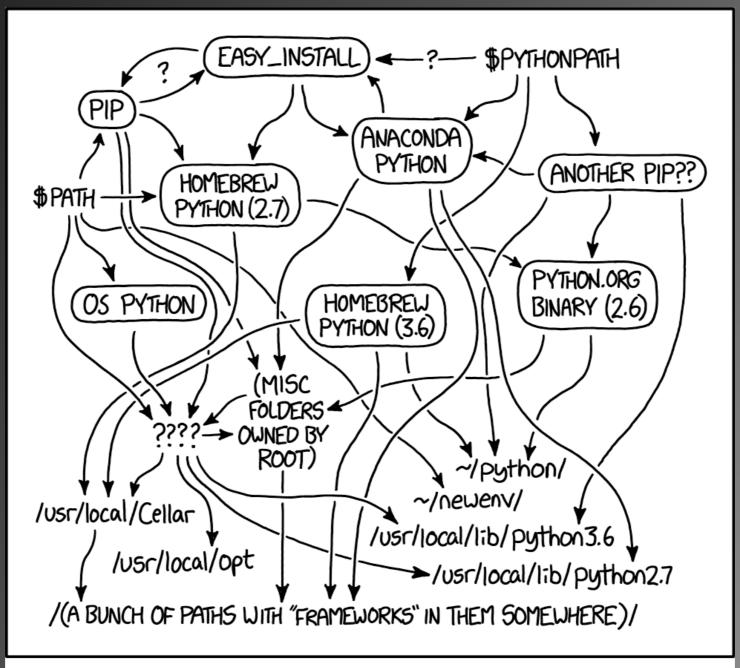
... I ALSO SAMPLED
EVERYTHING IN THE
MEDICINE CABINET
FOR COMPARISON.

BUT I THINK THIS
IS THE PYTHON.

https://xkcd.com/353/



Eventually, it becomes this...



https://xkcd.com/1987/

MY PYTHON ENVIRONMENT HAS BECOME SO DEGRADED THAT MY LAPTOP HAS BEEN DECLARED A SUPERFUND SITE.



What about Python's ability to run on different platforms?



Go Cross-Compilation



Go Cross-Compilation

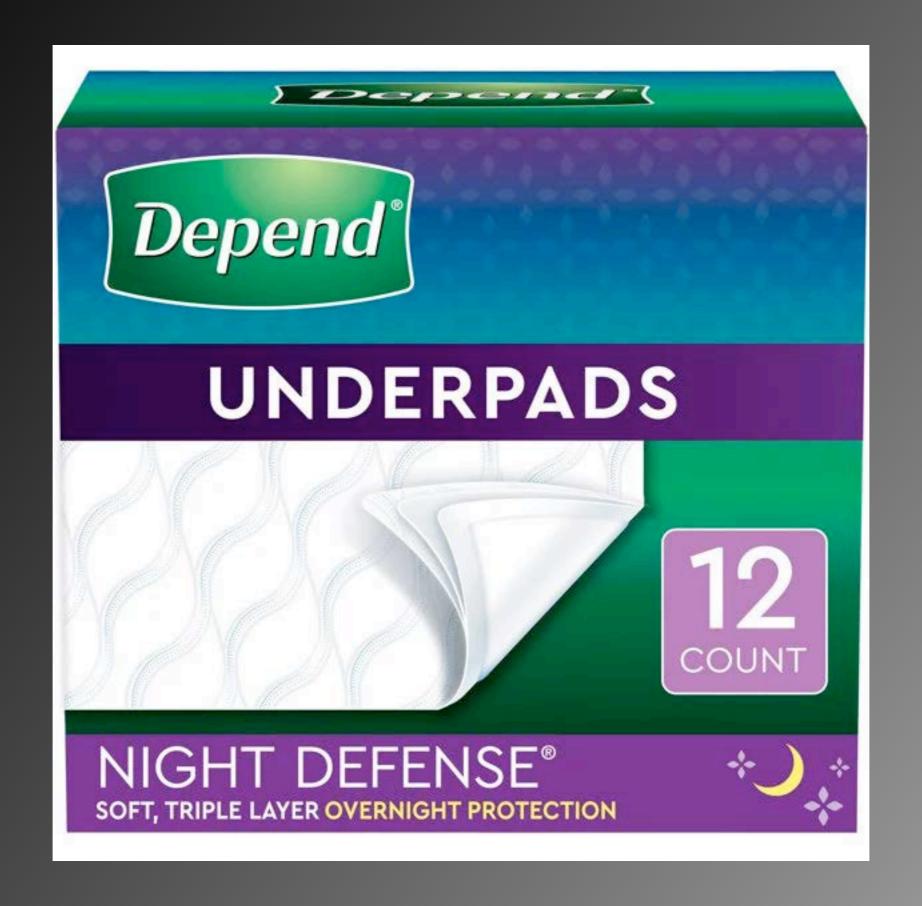
- Go creates binary executables specific to an OS/ architecture (e.g., x64 Windows, ARM64 Linux)
- Go can cross-compile to ANY supported OS/ architecture combination FROM any supported OS/architecture. Simply set GOOS and GOARCH environment variables.

\$ GOOS=linux GOARCH=arm64 go build.



So when should you use Go?





It Depends.



What makes Go worth considering

- Pythonic code (relatively easy transition)
- Go routines / native multi-core support
- Single binary executable with NO EXTERNAL DEPENDENCIES
- Can compile to any supported architecture/
 OS from a single platform
- Performant: best balance between coding speed and execution speed
- BONUS: Fyne is a nice, cross-platform GUI framework



Thank You



https://frank.seesink.com/presentations/ Internet2TechEx-Fall2023/

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